

Realizability games for the specification problem

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The *manège enchanté*

Curry-Howard correspondence

Proof theory

Proposition

Deduction rule

$$A \Rightarrow B$$

$$\frac{\Gamma \vdash A \Rightarrow B \quad \Gamma \vdash A}{\Gamma \vdash B}$$

Functional programming

Type

Typing rule

$$A \rightarrow B$$

$$\frac{\Gamma \vdash t : A \rightarrow B \quad \Gamma \vdash u : A}{\Gamma \vdash (t)u : B}$$

- Constructive mathematics: intuitionistic logic
- Correct (for the execution) program might be untypable :

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let stupid n =
  if n=n+1 then 27 else true
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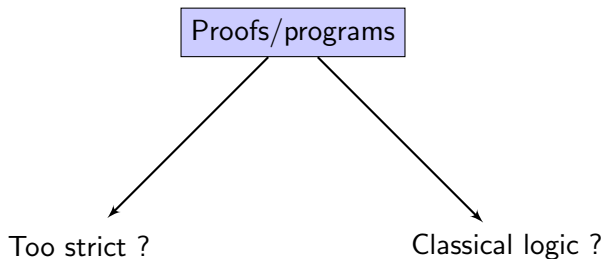
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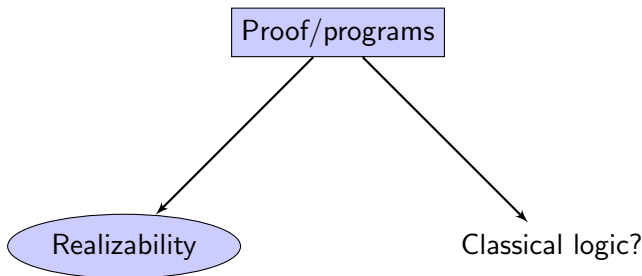
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The *manège enchanté*



Relaxing: realizability



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Realizers

- $t \Vdash \text{Nat}$ si $t \succ \bar{n}$
 - $t \Vdash A \Rightarrow B$ si $u \Vdash A$ implies $(t)u \Vdash B$
- Definition purely **computational**: no syntax
 - Relation $t \Vdash A$ **undecidable**

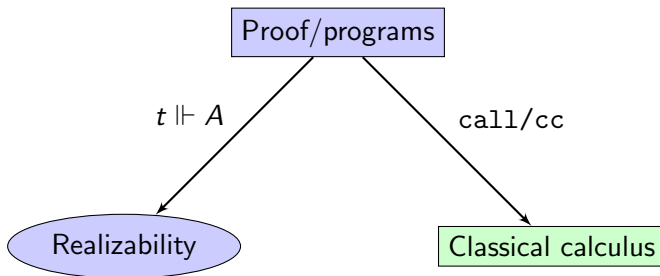
Classical logic

Griffin, 1990

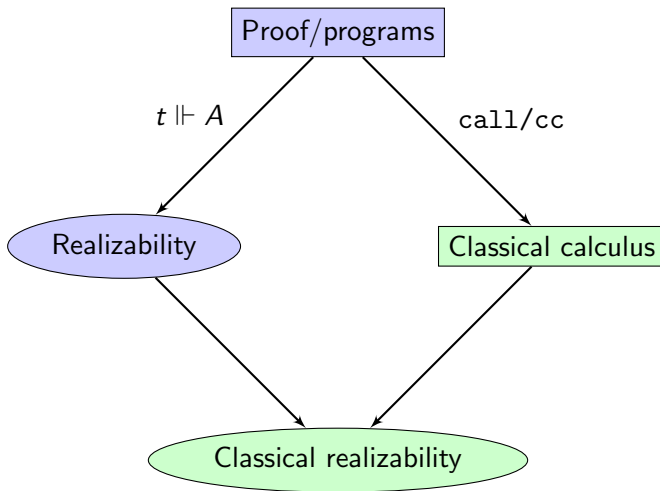
$\text{call/cc} : ((A \Rightarrow B) \Rightarrow A) \Rightarrow A$

- Intuitionistic logic + Peirce's Law = Classical logic
- Classical Curry-Howard :
 - ↪ add a control operator + its typing rule
- Backtrack makes computational analysis harder

Classical realizability



Classical realizability



The question of this talk

Specification of A :

Can we give a **characterization** of the realizers of A ?

- 1 Introduction
- 2 Krivine classical realizability
- 3 Specification
- 4 First game over arithmetical formulæ
- 5 General case
- 6 Conclusion

Yet another introduction to

Krivine classical realizability

λ_c -calculus

Terms, stacks, processes

\mathcal{B} : stack constants

\mathcal{C} : instructions (including α), countable

| | | | | |
|------------------|--------|-------|---|--|
| Terms | t, u | $::=$ | $x \mid \lambda x. t \mid tu \mid \mathbf{k}_\pi \mid \kappa$ | $\kappa \in \mathcal{C}$ |
| Stacks | π | $::=$ | $\alpha \mid t \cdot \pi$ | $(\alpha \in \mathcal{B}, t \text{ closed})$ |
| Processes | p, q | $::=$ | $t \star \pi$ | $(t \text{ closed})$ |

KAM

:

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KAM

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|--------|----------------------------------|-----------|-------------------------|
| PUSH : | $(t)u \star \pi$ | \succ_1 | $t \star u \cdot \pi$ |
| GRAB : | $\lambda x. t \star u \cdot \pi$ | \succ_1 | $t\{x := u\} \star \pi$ |
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| SAVE | : | $\mathbf{a} \star t \cdot \pi$ | γ_1 | $t \star \mathbf{k}_\pi \cdot \pi$ |
| RESTORE | : | $\mathbf{k}_\pi \star t \cdot \rho$ | γ_1 | $t \star \pi$ |

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KAM + \mathcal{C} extended

| | | | |
|---------|--|------------|---------------------------------------|
| SAVE : | $\alpha \star t \cdot \pi$ | γ_1 | $t \star \mathbf{k}_\pi \cdot \pi$ |
| QUOTE : | $\text{quote} \star \phi \cdot t \cdot \pi$ | γ_1 | $t \star \overline{n_\phi} \cdot \pi$ |
| FORK : | $\uparrow \star t \cdot u \cdot \pi$ | γ_1 | $t \star \pi$ |
| FORK : | $\uparrow \star t \cdot u \cdot \pi$ | γ_1 | $u \star \pi$ |
| PRINT : | $\text{print} \star \bar{n} \cdot t \cdot \pi$ | γ_1 | $t \star \pi$ |

2nd-order arithmetic

Language

Expressions $e ::= x \mid f(e_1, \dots, e_k)$

Formulæ $A, B ::= X(e_1, \dots, e_k) \mid A \Rightarrow B \mid \forall x A \mid \forall X A$

Shorthands :

$$\perp \equiv \forall Z. Z$$

$$\neg A \equiv A \Rightarrow \perp$$

$$A \wedge B \equiv \forall Z((A \Rightarrow B \Rightarrow Z) \Rightarrow Z)$$

$$A \vee B \equiv \forall Z((A \Rightarrow Z) \Rightarrow (B \Rightarrow Z) \Rightarrow Z)$$

$$A \Leftrightarrow B \equiv (A \Rightarrow B) \wedge (B \Rightarrow A)$$

$$\exists x A(x) \equiv \forall Z(\forall x(A(x) \Rightarrow Z) \Rightarrow Z)$$

$$\exists X A(X) \equiv \forall Z(\forall X(A(X) \Rightarrow Z) \Rightarrow Z)$$

$$e_1 = e_2 \equiv \forall Z(Z(e_1) \Rightarrow Z(e_2))$$

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Typing rules

$$\frac{}{\Gamma \vdash x : A} (x : A) \in \Gamma$$

$$\frac{}{\Gamma \vdash t : \top} FV(t) \subset \text{dom}(\Gamma)$$

$$\frac{\Gamma \vdash t : A \Rightarrow B \quad \Gamma \vdash t : A}{\Gamma \vdash tu : B}$$

$$\frac{\Gamma, x : A \vdash t : B}{\Gamma \vdash \lambda x. t : A \Rightarrow B}$$

$$\frac{\Gamma \vdash t : A}{\Gamma \vdash t : \forall x. A} x \notin FV(\Gamma)$$

$$\frac{\Gamma \vdash t : \forall x. A}{\Gamma \vdash t : A\{x := e\}}$$

$$\frac{\Gamma \vdash t : A}{\Gamma \vdash t : \forall X. A} X \notin FV(\Gamma)$$

$$\frac{\Gamma \vdash t : \forall X. A}{\Gamma \vdash t : A\{X(x_1, \dots, x_k) := B\}}$$

$$\frac{}{\Gamma \vdash \mathbf{\alpha} : ((A \Rightarrow B) \Rightarrow A) \Rightarrow A}$$

Semantics

Intuition

- falsity value $\|A\|$: **stacks**, **opponent** to A
- truth value $|A|$: **terms**, **player** of A
- pole $\perp\!\!\!\perp$: **processes**, **referee**

$$t \star \pi \succ p_0 \succ \cdots \succ p_n \in \perp\!\!\!\perp?$$

$\leadsto \perp\!\!\!\perp \subset \Lambda_c \star \Pi$ closed by anti-reduction

Truth value defined by **orthogonality** :

$$|A| = \|A\|^\perp = \{t \in \Lambda_c : \forall \pi \in \|A\|, t \star \pi \in \perp\!\!\!\perp\}$$

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Ground model \mathcal{M}

Pole

$\perp\!\!\!\perp \subset \Lambda_c \star \Pi$ closed by anti-reduction :

$$\forall p, p' \in \Lambda_c \star \Pi : (p \succ p') \wedge (p' \in \perp\!\!\!\perp) \Rightarrow p \in \perp\!\!\!\perp$$

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- $\|A \Rightarrow B\| = \{t \cdot \pi : t \in |A| \wedge \pi \in \|B\|\}$
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- $\|\dot{F}(e_1, \dots, e_k)\| = F(\llbracket e_1 \rrbracket, \dots, \llbracket e_k \rrbracket)$

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Notation

$$\begin{array}{lll} t \Vdash A & \text{iff} & t \in |A| = \|A\|^{\perp\!\!\!\perp} \\ t \Vdash\!\!\!\Vdash A & \text{iff} & t \Vdash A \text{ for all } \perp\!\!\!\perp \end{array}$$

Remarks

Case $\perp\!\!\!\perp = \emptyset$ (degenerated model)

- Truth as in the standard model:

$$|A| = \begin{cases} \Lambda & \text{if } \llbracket A \rrbracket = 1 \\ \emptyset & \text{if } \llbracket A \rrbracket = 0 \end{cases}$$

- Realizable \Leftrightarrow True in the standard model

Case $\perp\!\!\!\perp \neq \emptyset$

- $t \star \pi \in \perp\!\!\!\perp \Rightarrow \text{forall } A, \mathbf{k}_\pi t \Vdash A$
- Restriction to proof-like

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Properties

Realizing Peano axioms

If $PA2 \vdash A$, then there is a closed proof-like term t s.t. $t \Vdash A$.

Witness extraction

If $t \Vdash \exists \exists^N x A(x)$ and $A(x)$ is atomic or decidable, then we can build a term u s.t. that $\forall \pi \in \Pi$:

$$t \star u \cdot \pi \succ \text{stop} \star \bar{n} \cdot \pi$$

Adequacy

$$\begin{cases} x_1 : A_1, \dots, x_k : A_k \vdash t : A \\ \forall i \in [1, k] (t_i \Vdash A_i) \end{cases} \Rightarrow t[t_1/x_1, \dots, t_k/x_k] \Vdash A$$

A Michelin-like metaphor

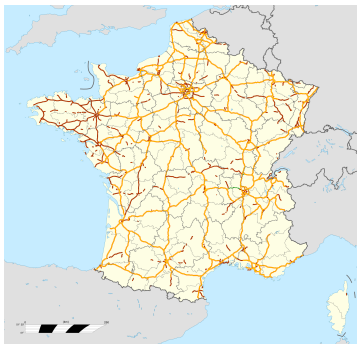
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Typing



Realizability

Relativization

$$\text{Nat}(x) \equiv \forall Z (Z(0) \Rightarrow \forall y (Z(y) \Rightarrow Z(s(y)))) \Rightarrow Z(x))$$

Proposition

There is no $t \in \Lambda_c$ such that $t \Vdash \forall n. \text{Nat}(n)$

Better :

$$\begin{aligned} A, B &::= \dots \mid \{e\} \Rightarrow A \\ \|\{e\} \Rightarrow A\| &= \{\bar{n} \cdot \pi : \llbracket e \rrbracket = n \wedge \pi \in \|A\|\} \\ \forall^N x A(x) &\equiv \forall x (\{x\} \Rightarrow A(x)) \end{aligned}$$

Let T be a storage operator. The following holds for any formula $A(x)$:

- ① $\lambda x. x \Vdash \forall^{nat} x. A(x) \Rightarrow \forall^N x. A(x)$
- ② $\lambda x. Tx \Vdash \forall^N x. A(x) \Rightarrow \forall^{nat} x. A(x)$

Relativization

$$\text{Nat}(x) \equiv \forall Z (Z(0) \Rightarrow \forall y (Z(y) \Rightarrow Z(s(y))) \Rightarrow Z(x))$$

Proposition

There is no $t \in \Lambda_c$ such that $t \Vdash \forall n. \text{Nat}(n)$

Fix:

$$\forall^{nat}_x A := \forall x (\text{Nat}(x) \Rightarrow A)$$

Obviously, $\lambda x. x \Vdash \forall^{nat}_x \text{Nat}(x)$

Better :

$$\begin{aligned} A, B &::= \dots \mid \{e\} \Rightarrow A \\ \|\{e\} \Rightarrow A\| &= \{\bar{n} \cdot \pi : \llbracket e \rrbracket = n \wedge \pi \in \|A\|\} \\ \forall^N_x A(x) &\equiv \forall x (\{x\} \Rightarrow A(x)) \end{aligned}$$

Let T be a storage operator. The following holds for any formula $A(x)$.

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A short digression through models

- Initially designed for PA^2 , but we can design model of ZF, and in particular simulate Cohen's forcing.
- Remember there is no $t \Vdash \forall x \text{Nat}(x)$? In fact, there is $\perp\!\!\!\perp$ s.t.:

$$(\mathcal{M}, \perp\!\!\!\perp) \Vdash \exists x \neg \text{Nat}(x)$$

- As a “consequence”, we can build a model of ZF in which \mathbb{R} has some “pathological” subsets \mathbb{I}_n :
 - \mathbb{I}_2 is not well-ordered
 - $\mathbb{I}_n \hookrightarrow \mathbb{I}_{n+1}$
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- some kind of non-commutative forcing : more power ?

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Our problem

Specification of A

Can we give a characterization of $\{t \in \Lambda_c : t \Vdash A\}$?

Absoluteness

Are arithmetical formulæ absolute for realizability models $(\mathcal{M}, \perp\!\!\!\perp)$?

The specification problem

A first example of specification

Two ways of building poles from any set P of processes.

- goal-oriented :

$$\perp\!\!\!\perp \equiv \{p \in \Lambda_c \star \Pi : \exists p' \in P, p \succ p'\}$$

- thread-oriented :

Thread of a process p

$$th_p = \{p' \in \Lambda_c \star \Pi : p \succ p'\}$$

$$\perp\!\!\!\perp \equiv \left(\bigcup_{p \in P} th_p\right)^c \equiv \bigcap_{p \in P} th_p^c$$

Ex. on board:

$$t \Vdash \forall X.(X \Rightarrow X) \text{ if and only if } \forall k \forall \pi (t \star k \cdot \pi \succ k \star \pi)$$

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 t_0 \star \kappa_S \cdot \kappa_Z \cdot \pi & \succ & \kappa_S \star t_1 \cdot \pi \\
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● Define $p_i := t_i \star \pi$, $\perp_i := \bigcap_{j \in [0, i]} (th(p_j))^c$ and $\|X\| = \{\pi\}$:

$\hookrightarrow \kappa_Z \Vdash_i X$ implies $\kappa_S \Vdash_i X \Rightarrow X$ and $p_i \succ \kappa_S \star t_{i+1} \cdot \pi$

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If $\forall i \in \mathbb{N} (\kappa_Z \Vdash_i X)$, define $\perp_\infty := \bigcap_{i \in \mathbb{N}} (th(p_i))^c$, get a contradiction.

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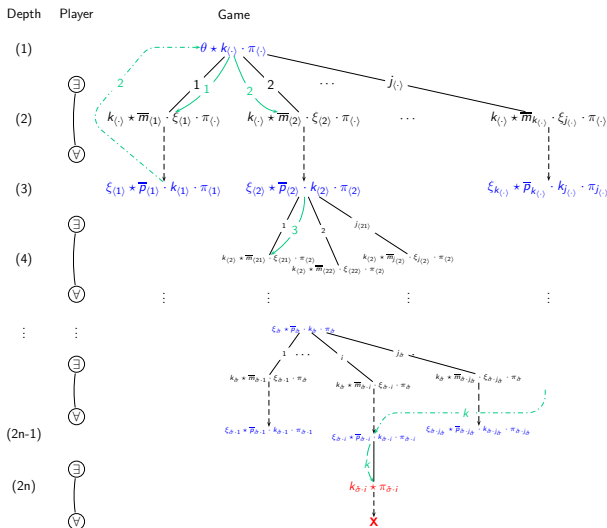
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Arithmetical formulæ by hand



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Problem

You want to specify A .

Methodology:

\leadsto requirement: some intuition...

- 1 **direct-style**: define the good poles,
- 2 **indirect-style**: try the thread method,
- 3 **induction-style**: define a game (brand new!)

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A first notion of game

Coquand's game

Arithmetical formula

$$\Phi_{2h} : \exists x_1 \forall y_1 \dots \exists x_h \forall y_h f(\vec{x}_h, \vec{y}_h) = 0$$

Rules:

- **Players** : Eloise (\exists) and Abelard (\forall) .
- **Moves** : - at his turn, each player instantiates his variable
- **Eloise allowed to backtrack**
- **Final position** : evaluation of $f(\vec{m}_h, \vec{n}_h) = 0$:
 - true : Eloise wins
 - false : game continues
- Abelard wins if the game never ends

Winning strategy

Way of playing that ensures the victory, independently of the opponent moves.

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Example

Formula

$$\exists x \forall y \exists z (x \cdot y = 2 \cdot z)$$

| Player | Action | Position |
|--------|--------|-------------------------------|
| | Start | $P_0 = (\cdot, \cdot, \cdot)$ |

Example

Formula

$$\forall y \exists z (1 \cdot y = 2 \cdot z)$$

| Player | Action | Position |
|-----------|----------|-------------------------------|
| | Start | $P_0 = (\cdot, \cdot, \cdot)$ |
| \exists | $x := 1$ | $P_1 = (1, \cdot, \cdot)$ |

Example

Formula

$$\exists z(1 = 2 \cdot z)$$

| Player | Action | Position |
|-----------|----------|-------------------------------|
| | Start | $P_0 = (\cdot, \cdot, \cdot)$ |
| \exists | $x := 1$ | $P_1 = (1, \cdot, \cdot)$ |
| \forall | $y := 1$ | $P_2 = (1, 1, \cdot)$ |

Example

Formula

$$\forall y \exists z (2 \cdot y = 2 \cdot z)$$

| Player | Action | Position |
|-----------|-----------------------------|-------------------------------|
| | Start | $P_0 = (\cdot, \cdot, \cdot)$ |
| \exists | $x := 1$ | $P_1 = (1, \cdot, \cdot)$ |
| \forall | $y := 1$ | $P_2 = (1, 1, \cdot)$ |
| \exists | backtrack to $P_0 + x := 2$ | $P_3 = (2, \cdot, \cdot)$ |

Example

Formula

$$\exists z(2 = 2 \cdot z)$$

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| \exists | backtrack to $P_0 + x := 2$ | $P_3 = (2, \cdot, \cdot)$ |
| \forall | $y := 1$ | $P_4 = (2, 1, \cdot)$ |

Example

Formula

$$2 = 2$$

| Player | Action | Position |
|-----------|-----------------------------|-------------------------------|
| | Start | $P_0 = (\cdot, \cdot, \cdot)$ |
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| \forall | $y := 1$ | $P_4 = (2, 1, \cdot)$ |
| \exists | $z := 1$ | $P_5 = (2, 1, 1)$ |

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| \forall | $y := 1$ | $P_2 = (1, 1, \cdot)$ |
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| \forall | $y := 1$ | $P_4 = (2, 1, \cdot)$ |
| \exists | $z := 1$ | $P_5 = (2, 1, 1)$ |
| | evaluation | \exists wins |

Example

Formula

$$2 = 2$$

| Player | Action | Position |
|-----------|-----------------------------|-------------------------------|
| | Start | $P_0 = (\cdot, \cdot, \cdot)$ |
| \exists | $x := 1$ | $P_1 = (1, \cdot, \cdot)$ |
| \forall | $y := 1$ | $P_2 = (1, 1, \cdot)$ |
| \exists | backtrack to $P_0 + x := 2$ | $P_3 = (2, \cdot, \cdot)$ |
| \forall | $y := 1$ | $P_4 = (2, 1, \cdot)$ |
| \exists | $z := 1$ | $P_5 = (2, 1, 1)$ |
| | evaluation | \exists wins |

History

$$H := \bigcup_n P_n$$

G^0 : deductive system

Rules:

- If there exists $(\vec{m}_h, \vec{n}_h) \in H$ such that $\mathcal{M} \models f(\vec{m}_h, \vec{n}_h) = 0$:

$$\frac{}{H \in W_{\Phi}^0} \text{WIN}$$

- For all $i < h$, $(\vec{m}_i, \vec{n}_i) \in H$ and $m \in \mathbb{N}$:

$$\frac{H \cup \{(\vec{m}_i \cdot m, \vec{n}_i \cdot n)\} \in W_{\Phi}^0 \quad \forall n \in \mathbb{N}}{H \in W_{\Phi}^0} \text{PLAY}$$

G^1 : playing with realizability

Formulae structure

$$\begin{aligned}\Phi &\equiv \exists^N x_1 \forall^N y_1 \dots \exists^N x_h \forall y_h (f(\vec{x}_h, \vec{y}_h) = 0) \\ &\equiv \forall X_1 (\forall^N x_1 (\forall^N y_1 \Phi_1 \Rightarrow X_1) \Rightarrow X_1)\end{aligned}$$

\mathbb{G}^1 : playing with realizability

Formulæ structure

$$\Phi \equiv \exists^N x_1 \forall^N y_1 \dots \exists^N x_h \forall y_h (f(\vec{x}_h, \vec{y}_h) = 0)$$

$$\Phi_0 \equiv \forall X_1 (\forall^N x_1 (\forall^N y_1 \Phi_1 \Rightarrow X_1) \Rightarrow X_1)$$

$$\Phi_{i-1} \equiv \forall X_i (\forall^N x_i (\forall^N y_i \Phi_i \Rightarrow X_i) \Rightarrow X_i)$$

$$\Phi_h \equiv \forall W (W(f(\vec{x}_h, \vec{y}_h)) \Rightarrow W(0))$$

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Realizability

$$\|A \Rightarrow B\| = \{u \cdot \pi : u \in |A| \wedge \pi \in \|B\|\}$$

$$\|\forall^N x A(x)\| = \bigcup_{n \in \mathbb{N}} \{\bar{n} \cdot \pi : \pi \in \|A(n)\|\}$$

\mathbb{G}^1 : playing with realizability

Formulæ structure

$$\Phi_0 \equiv \forall X_1 (\forall^N x_1 (\forall^N y_1 \Phi_1 \Rightarrow X_1) \Rightarrow X_1)$$

Start :

- Eloise proposes t_0 to defend Φ_0
- Abelard proposes $u_0 \cdot \pi_0$ to attack Φ_0

| move | p_i (\exists -position) | history |
|------|------------------------------|---|
| 0 | $t_0 \star u_0 \cdot \pi_0$ | $H_0 := \{(\emptyset, \emptyset, u_0, \pi_0)\}$ |

\mathbb{G}^1 : playing with realizability

Formulæ structure

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Eloise reduces p_0 until

- $p_0 \succ u_0 \star \overline{m_1} \cdot t_1 \cdot \pi_0$
 - \leadsto she *can* decide to play (m_1, t_1) and ask for Abelard's answer
 - \leadsto Abelard *must* give $\overline{n_1} \cdot u' \cdot \pi'$.

\mathbb{G}^1 : playing with realizability

Formulæ structure

$$\Phi_0 \equiv \forall X_1 (\forall^N x_1 (\forall^N y_1 \Phi_1 \Rightarrow X_1) \Rightarrow X_1)$$

| move | p_i (\exists -position) | history |
|------|---|---|
| 0 | $t_0 \star u_0 \cdot \pi_0$ | $H_0 := \{(\emptyset, \emptyset, u_0, \pi_0)\}$ |
| 1 | $t_1 \star \bar{n}_1 \cdot u_1 \cdot \pi_1$ | $H_1 := \{(m_1, n_1, u_1, \pi_1)\} \cup H_0$ |

Eloise reduces p_0 until

- $p_0 \succ u_0 \star \bar{m}_1 \cdot t_1 \cdot \pi_0$
 - \leadsto she *can* decide to play (m_1, t_1) and ask for Abelard's answer
 - \leadsto Abelard *must* give $\bar{n}_1 \cdot u' \cdot \pi'$.

\mathbb{G}^1 : playing with realizability

Formulae structure

$$\Phi_{i-1} \equiv \forall X_i (\forall^N x_i (\forall^N y_i \Phi_i \Rightarrow X_i) \Rightarrow X_i)$$

| move | p_i (\exists -position) | history |
|----------|---|--|
| 1 | $t_1 \star \bar{n}_1 \cdot u_1 \cdot \pi_1$ | $H_1 := \{(m_1, n_1, u_1, \pi_1)\} \cup H_0$ |
| \vdots | \vdots | \vdots |
| i | $t_i \star \bar{n}_i \cdot u_i \cdot \pi_i$ | $H_i := \{(m_i, n_i, u_i, \pi_i)\} \cup H_{i-1}$ |

Eloise reduces p_i until

- $p_i \succ u \star \bar{m} \cdot t \cdot \pi$ with $(\vec{m}_j, \vec{n}_j, u, \pi) \in H_j$ where $j < h$.
 - \hookrightarrow she *can* decide to play (m_{i+1}, t_{i+1})
 - \hookrightarrow Abeldard *must* give $\bar{n}_i \cdot u' \cdot \pi'$.

\mathbb{G}^1 : playing with realizability

Formulae structure

$$\Phi_h \equiv \forall W(\textcolor{blue}{W}(f(\vec{x}_h, \vec{y}_h)) \Rightarrow \textcolor{red}{W}(0))$$

| move | p_i (\exists -position) | history |
|----------|--|--|
| 1 | $t_1 \star \textcolor{teal}{n}_1 \cdot \textcolor{blue}{u}_1 \cdot \textcolor{red}{\pi}_1$ | $H_1 := \{(m_1, n_1, u_1, \pi_1)\} \cup H_0$ |
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 - \hookrightarrow she *can* decide to play (m_{i+1}, t_{i+1})
 - \hookrightarrow Abelard *must* give $\textcolor{teal}{n}_i \cdot u' \cdot \pi'$.
- $p_i \succ \textcolor{blue}{u} \star \textcolor{red}{\pi}$ with $(\vec{m}_h, \vec{n}_h, u, \pi) \in H_j$
 - \hookrightarrow she wins iff $\mathcal{M} \models f(\vec{m}_h, \vec{n}_h) = 0$.

\mathbb{G}^1 : formal definition

- if $\exists(\vec{m}_h, \vec{n}_h, u, \pi) \in H$ s.t. $p \succ u \star \pi$ and $\mathcal{M} \models f(\vec{m}_h, \vec{n}_h) = 0$:

$$\frac{}{\langle p, H \rangle \in \mathbb{W}_{\Phi}^1} \text{WIN}$$

- for every $(\vec{m}_i, \vec{n}_i, u, \pi) \in H$, $m \in \mathbb{N}$ s.t. $p \succ u \star \bar{m} \cdot t \cdot \pi$:

$$\frac{\langle t \star \bar{n} \cdot u' \cdot \pi', H \cup \{(\vec{m}_i \cdot m, \vec{n}_i \cdot n, u', \pi')\} \rangle \in \mathbb{W}_{\Phi}^1 \quad \forall(n', u', \pi')}{\langle p, H \rangle \in \mathbb{W}_{\Phi}^1} \text{PLAY}$$

Winning strategy

$t \in \Lambda_c$ s.t. for any handle $(u, \pi) \in \Lambda \times \Pi$:

$$\langle t \star u \cdot \pi, \{(\emptyset, \emptyset, u, \pi)\} \rangle \in \mathbb{W}_{\Phi}^1$$

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Specification result

Adequacy

If t is a winning strategy for \mathbb{G}_Φ^1 , then $t \Vdash \Phi$

Proof (sketch):

- play a match with stacks from falsity value,
- conclude by anti-reduction.

Specification result

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Completeness of \mathbb{G}^1

If the calculus is deterministic and substitutive, then if $t \Vdash \Phi$ then t is a winning strategy for the game \mathbb{G}_Φ^1

Proof (sketch): by contradiction

- substitute Abelard's winning answers along the thread scheme,
- reach a winning position anyway.

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The general case

Loosing the substitution

quote

$$\text{quote} \star \varphi \cdot t \cdot \pi \succ t \star \overline{n_\varphi} \cdot \pi$$

- the calculus is no longer substitutive
- there are some wild realizers which are not winning strategies!

Consider $\Phi_{\leq} \equiv \exists^N x \forall^N y (x \leq y)$ and t_{\leq} s.t. :

$$t_{\leq} \star u \cdot \pi \succ T_0 \star \pi \succ u \star \bar{0} \cdot T_1 \cdot \pi$$

and :

$$T_1 \star \bar{n} \cdot u' \cdot \pi' \succ \begin{cases} I \star \pi' & \text{if } u' \equiv T_0 \text{ and } \pi \equiv \pi' \\ u' \star \pi' & \text{otherwise} \end{cases}$$

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\rightsquigarrow Idea : *I've already been there...*

G^2 : non-substitutive case

↪ Idea : *I've already been there...*

- if $\exists(\vec{m}_h, \vec{n}_h, u, \pi) \in H$ s.t. $p \succ u \star \pi$ and $\mathcal{M} \models f(\vec{m}_h, \vec{n}_h) = 0$:

$$\overline{\langle p, H \rangle} \in \mathbb{W}_\Phi^1 \text{ WIN}$$

- for every $(\vec{m}_i, \vec{n}_i, u, \pi) \in H$, $m \in \mathbb{N}$ s.t. $p \succ u \star \bar{m} \cdot t \cdot \pi$:

$$\frac{\langle t \star \bar{n} \cdot u' \cdot \pi', H \cup \{(\vec{m}_i \cdot m, \vec{n}_i \cdot n, u', \pi')\} \rangle \in \mathbb{W}_\Phi^1 \quad \forall(n', u', \pi')}{\langle p, H \rangle \in \mathbb{W}_\Phi^1} \text{ PLAY}$$

G^2 : non-substitutive case

↪ Idea : *I've already been there...*

- if $\exists(\vec{m}_h, \vec{n}_h, u, \pi) \in H$, $\exists p \in \mathbf{P}$ s.t. $p \succ u \star \pi$ and $\mathcal{M} \models f(\vec{m}_h, \vec{n}_h) = 0$:

$$\overline{\langle \mathbf{P}, H \rangle} \in \mathbb{W}_{\Phi}^2 \text{ WIN}$$

- for every $(\vec{m}_i, \vec{n}_i, u, \pi) \in H$, $m \in \mathbb{N}$ s.t. $\exists p \in \mathbf{P}$, $p \succ u \star \bar{m} \cdot t \cdot \pi$:

$$\frac{\langle \{t \star \bar{n} \cdot u' \cdot \pi'\} \cup \mathbf{P}, H \cup \{(\vec{m}_i \cdot m, \vec{n}_i \cdot n, u', \pi')\} \rangle \in \mathbb{W}_{\Phi}^2 \quad \forall (n', u', \pi')}{\langle \mathbf{P}, H \rangle \in \mathbb{W}_{\Phi}^2} \text{ P}$$

Specification result

Adequacy

If t is a winning strategy for \mathbb{G}_Φ^2 , then $t \Vdash \Phi$

Proof (sketch):

- play a match with stacks from falsity value,
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Proof (sketch):

- play a match with stacks from falsity value,
- conclude by anti-reduction.

Completeness of \mathbb{G}^2

If $t \Vdash \Phi$ then t is a winning strategy for the game \mathbb{G}_{Φ}^2

Proof (sketch): by contradiction,

- build an increasing sequence $\langle P_i, H_i \rangle$ using \bigvee winning answers,
- define $\perp\!\!\!\perp := (\bigcup_{p \in P_{\infty}} \mathbf{th}(p))^c$,
- reach a contradiction.

Consequences

Proposition: Uniform realizer

There exists a term T such that if:

- $\mathcal{M} \models \exists x_1 \forall y_1 \dots f(\vec{x}, \vec{y}) = 0$
- θ_f computes f

then

$$T\theta_f \Vdash \exists x_1 \forall y_1 \dots f(\vec{x}, \vec{y}) = 0$$

Proposition

There is a winning strategy iff $\mathcal{M} \models \exists x_1 \forall y_1 \dots f(\vec{x}, \vec{y}) = 0$.

Theorem: Absoluteness

If Φ is an arithmetical formula, then

$$\exists t \in \Lambda_c, t \Vdash \Phi \quad \text{iff} \quad \mathcal{M} \models \Phi$$

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Comments & conclusion

About equality

$$\Phi_{2h} : \exists x_1 \forall y_1 \dots \exists x_h \forall y_h f(\vec{x}_h, \vec{y}_h) \neq 0$$

| | $\ f(x) = 0\ $ | $\ f(x) \neq 0\ $ |
|-----------------------------------|----------------------------------|-------------------|
| $\mathcal{M} \models f(x) = 0$ | $\ \forall X. X \rightarrow X\ $ | Π |
| $\mathcal{M} \models f(x) \neq 0$ | $\Lambda_c \times \Pi$ | \emptyset |

Uniform realizer

$\forall n \in \mathbb{N}$, there exists $t_n \in \Lambda_c$ s.t. $\forall f : \mathbb{N}^{2n} \rightarrow \mathbb{N}$,
 $\mathcal{M} \models \exists x_1 \forall y_1 \dots f(\vec{x}, \vec{y}) \neq 0 \Rightarrow t_n \Vdash \exists^N x_1 \forall^N y_1 \dots f(\vec{x}, \vec{y}) \neq 0$.

\leadsto *t does not necessarily play according to the formula...*

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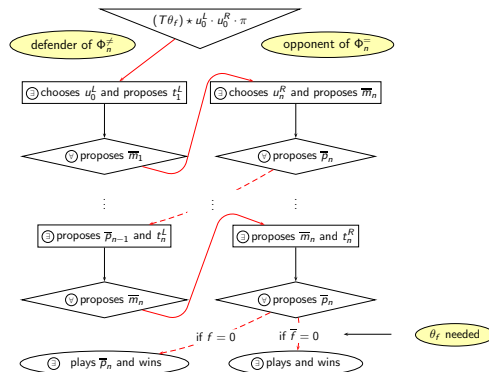
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\leadsto *t does not necessarily play according to the formula...*

Combining strategies

Forall n , there exists a term T_n s.t. if θ_f computes f , then

$$T_n \theta_f \Vdash \Phi_n^{\neq} \Rightarrow \Phi_n^=$$


About absoluteness

- it was already known
- it extends to realizability algebras
- we now know even more :

Shoenfield barrier

Every Σ_2^1/Π_2^1 -relation is absolute for all *inner models* \mathcal{M} of ZF.

Krivine'14

There exists an ultrafilter on \mathbb{N}

Corollary

For any realizability algebra \mathcal{A} , $\mathcal{M}^{\mathcal{A}}$ contains a proper class \mathcal{M}' which is an *inner model* of ZF.

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Conclusion

What we did :

- We defined two games for substitutive and non-substitutive cases
- We proved equivalence between universal realizers and winning strategies
- It solved both specification and absoluteness problems

Further work :

- classes of formulæ compatible with games ?
- transformation $\mathbb{G}^1 \rightsquigarrow \mathbb{G}^2$ generic ?
- combination of strategies ?

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Thank you for your attention.