

Linear logic, Ludics, Implicit Complexity, Operator
Algebras

Geometry of Interaction

Laurent Regnier

Institut de Mathématiques de Luminy

Syntax/Semantics

Syntax = finite (recursive) sets

Semantics = embedding of syntax into abstract (nonrecursive) framework

- ▶ in model theory: formula \rightsquigarrow sets, or elements of a (infinite) boolean algebra
- ▶ in denotational semantics: proofs \rightsquigarrow morphism between domains
- ▶ etc.

1987: birth of the Gol

The three levels of logic

The level of formula (truth) \rightsquigarrow model theory

The level of proofs (provability) \rightsquigarrow denotational semantics

The level of interaction (cut elimination) \rightsquigarrow geometry of interaction

Gol programme = build a semantics for cut elimination.

“Instances” of Gol:

- ▶ a game semantics interpretation (Abramsky-Jagadeesan-Malacaria game model) \rightsquigarrow traced monoidal categories
- ▶ the semantics of sharing reduction (Abadi-Gonthier-Lévy context semantics)
- ▶ an abstract machine (Danos-Regnier):
 - ▶ a regular paths computing device
 - ▶ a reversible automaton
 - ▶ Krivine's machine
- ▶ an abstract version of proof-nets experiments
- ▶ a precursor of ludics: Gol admits *localisation* (that's kind of the problem)

The basic schema of Gol

Formula $A \rightsquigarrow$ space $\mathcal{S}(A)$

Proof $\Pi : A \rightsquigarrow$ operator π acting on $\mathcal{S}(A)$ (notation: $\pi : A$)

Cut \rightsquigarrow given $\pi_1 : A \multimap B$ and $\pi_2 : B \multimap C$, define
 $\text{Ex}(\pi_1, \pi_2) : A \multimap C$

Note: π_1, π_2 are not functions, $\text{Ex}(\pi_1, \pi_2)$ is not composition

Simplified (but not so much) version:

Given $\pi_1 : A$ and $\pi_2 : A^\perp$, define $\text{Ex}(\pi_1, \pi_2) : \perp$

$\rightsquigarrow \pi_1 \perp \pi_2$ if $\text{Ex}(\pi_1, \pi_2) \in \perp$ (see ludics...)

Basic schema: the a priori typed variant

Categorical flavor, implicit use of duality (eg game semantics)

- ▶ $\mathcal{S}(A)$ is built by induction on A :
 $\mathcal{S}(A \otimes B) = \mathcal{S}(A \multimap B) = \mathcal{S}(A) + \mathcal{S}(B)$
- ▶ $\pi : A$ is an operator on $\mathcal{S}(A)$ (satisfying...)
- ▶ Possibly get a definability theorem: $\pi : A$ if Π actually is a proof of $A \rightsquigarrow$ full abstraction of AJM game model

What about pure lambda-calculus (or system F)?

Remark

$$\pi : A \multimap B = \begin{pmatrix} \pi^{A^\perp, A^\perp} & \pi^{A^\perp, B} \\ \pi^{B, A^\perp} & \pi^{B, B} \end{pmatrix}$$

Basic schema: the a posteriori typed variant

Girard's symmetric realisability construction (at work in: LL strong normalization, phase semantics, ludics, quantum coherent spaces. . .)

- ▶ Fix a given (universal) space S (eg $S = \ell^2$) $\rightsquigarrow \mathcal{S}(A) = S$ for all A : all operators act on S
 - ▶ Fix a duality, eg $\pi \perp \pi'$ iff $\pi\pi'$ is nilpotent
 - ▶ $\mathcal{T}(A)$ is a set of operators defined by induction on A :
 - ▶ $\mathcal{T}(A^\perp) = \mathcal{T}(A)^\perp$
 - ▶ $\mathcal{T}(A \otimes B) = \{\pi_1 + \pi_2, \pi_1 \in \mathcal{T}(A), \pi_2 \in \mathcal{T}(B)\}^{\perp\perp}$
- Thus $\mathcal{T}(A \multimap B) = (\mathcal{T}(A) \otimes \mathcal{T}(B^\perp))^\perp$
- ▶ Adequation lemma: if Π proof of A then $\pi \in \mathcal{T}(A)$

Remark

What is $\pi_1 + \pi_2$?

The multiplicative case: MLL

Follow the a priori typed scheme: operators = partial permutations on finite sets

Formula $A \rightsquigarrow \mathcal{S}(A) = \{\text{occurrences of atoms in } A\}$
 $\mathcal{S}(A \otimes B) = \mathcal{S}(A \multimap B) = \mathcal{S}(A) + \mathcal{S}(B)$

Proof \rightsquigarrow axiom links permutation on $\mathcal{S}(A)$

Cut \rightsquigarrow identify atoms in A to their dual in A^\perp ;

The multiplicative case (continued)

- ▶ $\pi_1 : A \multimap B, \pi_2 : B \multimap C,$
 $\rightsquigarrow \pi = \pi_1 + \pi_2 : (A \multimap B) \otimes (B \multimap C)$
- ▶ $\sigma : (A \multimap B) \otimes (B \multimap C)$ partial permutation on $\mathcal{S}(A^\perp) + \mathcal{S}(B) + \mathcal{S}(B^\perp) + \mathcal{S}(C)$ exchanging dual (occurrences of) atoms in B and B^\perp

Remark

π and σ are partial symmetries: π^2 and σ^2 are projectors

Execution formula

Matrix representation:

$$\pi = \pi_1 + \pi_2 = \begin{pmatrix} \pi_1 & 0 \\ 0 & \pi_2 \end{pmatrix} = \begin{pmatrix} \pi_1^{A^\perp, A^\perp} & \pi_1^{A^\perp, B} & 0 & 0 \\ \pi_1^{B, A^\perp} & \pi_1^{B, B} & 0 & 0 \\ 0 & 0 & \pi_2^{B^\perp, B^\perp} & \pi_2^{B^\perp, C} \\ 0 & 0 & \pi_2^{C, B^\perp} & \pi_2^{C, C} \end{pmatrix}$$
$$\sigma = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

The execution formula

$$\text{Ex}(\pi_1, \pi_2) = (1 - \sigma^2)\pi \left(\sum_{k \geq 0} (\sigma\pi)^k \right) (1 - \sigma^2)$$

Gol and experiments

Hint: let A be a MLL formula. A *point* in $|A|$ may be viewed as a *set* (ie a vector over \mathbb{F}_2) of *localisations*(moves) in $\mathcal{S}(A)$

For example:

- ▶ $a = (a_1, a_2) \in |A_1 \otimes A_2| = |A|_1 \times |A|_2$
- ▶ $\alpha \in \mathcal{S}(A_1 \otimes A_2) = \mathcal{S}(A_1) + \mathcal{S}(A_2) \rightsquigarrow \alpha = (i, \alpha_i), i = 1 \text{ or } 2, \alpha_i \in \mathcal{S}(A_i)$
- ▶ $(a_1, a_2) = a_1 \oplus a_2 = \{(1, \alpha_1), \alpha_1 \in a_1\} \cup \{(2, \alpha_2), \alpha_2 \in a_2\}$

Theorem

If $\pi : A$ is the Gol of $\Pi : A$ then $a \in \llbracket \Pi \rrbracket$ iff $\pi(a) = a$

The multiplicative case in the a posteriori typed scheme

- ▶ Fixed space = \mathbb{N} (or ℓ^2)
- ▶ $p, q : \mathbb{N} \hookrightarrow \mathbb{N}$ (iso $\mathbb{N} + \mathbb{N} \simeq \mathbb{N}$), eg $p(k) = 2k$ and $q(k) = 2k + 1$
- ▶ $\pi_1 + \pi_2 = p\pi_1p^* + q\pi_2q^*$
 $(\pi_1 + \pi_2)(2k) = 2\pi_1(k)$ and $(\pi_1 + \pi_2)(2k + 1) = 2\pi_2(k) + 1$

NB Operators act now on infinite space

Relating the two schemes

A priori typed

$$\pi : A \multimap B = \begin{pmatrix} \pi^{A^\perp, A^\perp} & \pi^{A^\perp, B} \\ \pi^{B, A^\perp} & \pi^{B, B} \end{pmatrix}$$

A posteriori typed

$$p\pi^{A^\perp, A^\perp} p^* + q\pi^{A^\perp, B} p^* + \\ q\pi^{B, A^\perp} p^* q\pi^{B, B} q^*$$

Adding exponentials: the a priori typed scheme

- ▶ $\mathcal{S}(!A) = \mathbb{N} \times \mathcal{S}(A)$, adding a copy index
- ▶ From $\pi : A \multimap B$ construct $!\pi : !A \multimap !B$:
 - ▶ $!\pi^{!A,!A}(k, a) = (k, \pi^{A,A}(a))$
 - ▶ $!\pi^{!A,!B}(k, a) = (k, \pi^{A,B}(a))$
 - ▶ $!\pi^{!B,!A}(k, b) = (k, \pi^{B,A}(b))$
 - ▶ $!\pi^{!B,!B}(k, b) = (k, \pi^{B,B}(b))$

Exponentials continued

$$\begin{array}{llll} d : & !A & \multimap & A & : & d^* \\ d^{!A,A} : & (0, a) & \leftrightarrow & a & : & d^{A,!A} \end{array}$$

$$\begin{array}{llll} c : & !A & \multimap & !A_1 \otimes !A_2 & : & c^* \\ c^{!A,!A \otimes !A} : & (p(k), a) & \leftrightarrow & (k, a)_1 & : & c^{!A \otimes !A,!A} \\ & (q(k), a) & \leftrightarrow & (k, a)_2 & : & c^{!A \otimes !A,!A} \end{array}$$

$$\begin{array}{llll} dig : & !A & \multimap & !!A & : & dig^* \\ dig^{!A,!!A} : & (\tau(k, k'), a) & \leftrightarrow & (k, (k', a)) & : & dig^{!!A,!A} \end{array}$$

where $\tau : \mathbb{N} \times \mathbb{N} \hookrightarrow \mathbb{N}$

Exponentials: the a posteriori typed scheme

- ▶ Fixed space = \mathbb{N} (or ℓ^2)
- ▶ Use $\langle \cdot, \cdot \rangle : \mathbb{N} \times \mathbb{N} \simeq \mathbb{N}$ for exponentials: $(k, a) \rightsquigarrow \langle k, a \rangle$
- ▶ Define $\pi \perp \pi'$ if $\pi\pi'$ nilpotent (ie computation is finite)
- ▶ $\mathcal{T}(!A) = \{!\pi, \pi \in \mathcal{T}(A)\}^{\perp\perp}$

Theorem

if $\Pi : A$ then $\pi \in \mathcal{T}(A)$

This is a strong normalisation theorem.

In the setting of Hilbert spaces one can alternatively define duality by means of *weak* nilpotency, allowing to account for non terminating terms eg fixed points.

The Gol equational theory

- ▶ Monoid with 0 generated by p, q (multiplicatives), d (dereliction), r, s (contraction), t (digging)
- ▶ Involution: $0^* = 0, 1^* = 1, (uv)^* = v^*u^*$
- ▶ Morphism: $!(0) = 0, !(1) = 1, !(u)!(v) = !(uv), !(u)^* = !(u^*)$
- ▶ Annihilation equations: $x^*y = \delta_{xy}$ (x, y generators)
- ▶ Commutation equations:
 - ▶ $!(u)d = du$
 - ▶ $!(u)x = x!(u)$ for $x = r, s$
 - ▶ $!(u)t = t!(u)$

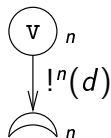
The theorem AB^*

- ▶ Orientate equations \rightsquigarrow rewriting system
- ▶ Normal forms = 0 or AB^*
- ▶ Inverse semigroup structure

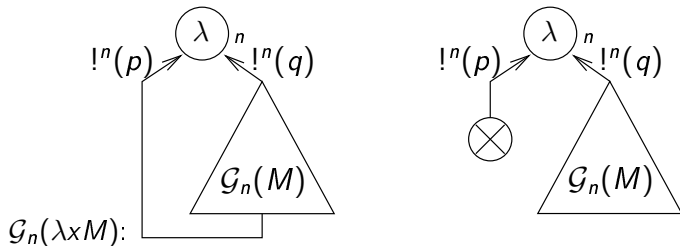
The path interpretation of Gol

To a lambda-term M we associate a Gol weighted graph $\mathcal{G}_n(M)$:

- ▶ Variable case:

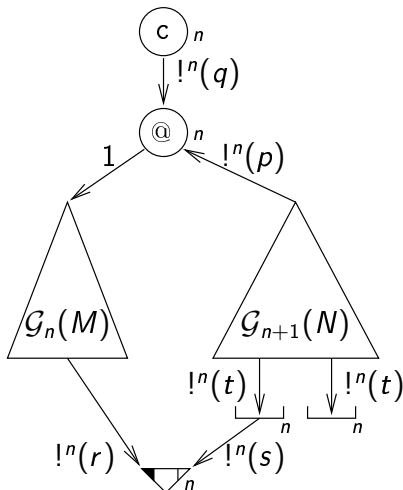


- ▶ Abstraction case:



The path interpretation of Gol

- ▶ Application case: $\mathcal{G}_n(MN)$:



The path interpretation of Gol

Note: γ path in $\mathcal{G}_n(M)$, $w(\gamma)$ its *weight* is a Gol operator

Definition

Execution paths = invariant of beta-reduction = virtual redexes
Regular path = non null weight path ($w(\gamma) \neq 0$)

Theorem

γ is an execution path iff γ is regular

Theorem

If M is a term (thus an MELL proof) then

$$Ex(M) = \sum_{\gamma \in \mathcal{R}} w(\gamma)$$

where $\mathcal{R} = \{\text{regular paths} \in \mathcal{G}_0(M)\}$

Interaction Abstract Machine

Term (proof-net) \rightsquigarrow weighted graph:

- ▶ token = element of S (the space in the a posteriori typed scheme)
- ▶ weighted edge = transition

\rightsquigarrow Term (proof-net) = automaton: the IAM

Remark

All transitions are reversible and have disjoint domains and codomains \rightsquigarrow the automaton is bideterministic

In order to make the abstract machine explicit, redefine the space S of tokens:

- ▶ token (state) = (B, S) (really $B.S$):
 - ▶ B = *box stack of exponential signatures*
 - ▶ S = *balanced stack of exponential signatures* + multiplicative constants P and Q
 - ▶ exponential signature = binary tree with leaves in $\{\square, R, S\}$
- ▶ Transitions = partial transformations on (B, S)

Theorem

$KAM \subset IAM$

Conclusion

A lot more to say

- ▶ Gol for additives
- ▶ Pointifixon: relating Gol/AJM games with HO
- ▶ Coherence problems: $\Pi \rightsquigarrow \Pi_0 \not\rightarrow \text{Ex}(\pi) = \pi_0$
- ▶ Gol for other systems, eg interaction nets, π -calculus, differential nets
- ▶ ...