

Algorithms implemented by Antonio Laface using MAGMA

```
// This function Computes Mr:
// Input: the cubic threefold X, a line L of X, an
integer r > 0
// Output: the number Mr

Mr := function(X,L,r)
  assert IsSubscheme(L,X);
  Q := BaseField(X);
  assert Characteristic(Q) ne 2;
  P<[x]> := Ambient(X);
  bb := Equations(L) cat
MinimalBasis(Ideal(NormalForm(x,Ideal(L))));
  g := map<P->P | bb>;
  h := Equation(g(X));
  l1 := Coefficient(h,4,2);
  l2 := Coefficient(Coefficient(h,4,1),5,1)/2;
  l3 := Coefficient(h,5,2);
  q1 := Coefficient(Coefficient(h,4,1),5,0)/2;
  q2 := Coefficient(Coefficient(h,5,1),4,0)/2;
  f := Coefficient(Coefficient(h,4,0),5,0);
  M := SymmetricMatrix([f,q1,l1,q2,l2,l3]);
  de :=
[Determinant(Submatrix(M,Remove([1..3],i),Remove([1..3],i
))) : i in [1..3]];
  P2<[x]> := ProjectivePlane(ext<Q|r>);
  C := Scheme(P2,Evaluate(Determinant(M),x cat [0,0]));
  pts := Points(C) diff SingularPoints(C);
  lis := [[Evaluate(q,Eltseq(p) cat [0,0]) : q in de] : p
in pts];
  lis1 := [p : p in lis | p[1] ne 0 and IsSquare(-p[1])];
  lis2 := [p : p in lis | p[1] eq 0 and &or[p[i] ne 0 and
IsSquare(-p[i]) : i in [2,3]]];
  return #lis - 2*(#lis1 + #lis2);
end function;

// This function return the curve Gamma defined
// by a line L on a cubic threefold X
// Input: the cubic threefold X, a line L of X
// Output: the curve Gamma
```

```

Gam := function(X,L)
  assert IsSubscheme(L,X);
  Q := BaseField(X);
  assert Characteristic(Q) ne 2;
  P<[x]> := Ambient(X);
  bb := Equations(L) cat
MinimalBasis(Ideal(NormalForm(x,Ideal(L))));
  g := map<P->P | bb>;
  h := Equation(g(X));
  l1 := Coefficient(h,4,2);
  l2 := Coefficient(Coefficient(h,4,1),5,1)/2;
  l3 := Coefficient(h,5,2);
  q1 := Coefficient(Coefficient(h,4,1),5,0)/2;
  q2 := Coefficient(Coefficient(h,5,1),4,0)/2;
  f := Coefficient(Coefficient(h,4,0),5,0);
  M := SymmetricMatrix([f,q1,l1,q2,l2,l3]);
  P2<[x]> := ProjectivePlane(Q);
  C := Scheme(P2,Evaluate(Determinant(M),x cat [0,0]));
  return Curve(C);
end function;

```

```

// This function returns the characteristic polynomial
P_1(F(X))
// Input: the cubic threefold X, a line L of X
// Output: the polynomial P_1(F(X))

```

```

ZetaG := function(X,L)
  f := Equation(X);
  Q := BaseField(X);
  q := #Q;
  R<t> := PolynomialRing(Rationals());
  n := [Mr(X,L,r) : r in [1..5]];
  u := -&+[n[r]/r*t^r : r in [1..5]];
  ll := Coefficients(R!&+[u^k/Factorial(k) : k in [0..5]])
[1..6];
  cf := ll cat [q^i*ll[6-i] : i in [1..5]];
  return &+[cf[i]*t^(i-1) : i in [1..11]];
end function;

```